

Cradock Civic League Agenda

Tuesday March 4, 2008

Ground Rules:

Speakers- to be recognized, please raise your hand. If someone is not recognized, please bring it to the president's attention.
Reports- when making reports, please give written information to the secretary to be filed with the minutes.

Opening:

Pledge and Moment of Silence

Verification of Quorum

Correspondences

Melody – Remembrance Tree in Square ????? Karen Barba is putting something together for the Civ. Web

Guest Speaker: due to the number of speakers only 15 minutes (presentation / Q & A) will be provided for each speaker.

Officer Northern – Cradock Middle School resource officer

Animal Control –

Mr. Okafore- New Historic Guidelines

Minutes:

February 2007 minutes ~ Questions, corrections? If approved, the minutes will be filed as read.

Treasurer's Report:

February 2007 Treasurer's report ~ Questions, corrections? If approved, the report will be filed as read.

Committees & Chairs:

NIO –Officer Baker

Neighborhood Quality

Newsletter – Joanna Hall

Yard of the Month – Ellen Dozier

Spring Fest – Dee Dee Straus

Patriotic Salute – Dottie Wyatt

Christmas In Cradock – Brenda / Patty

Adopt-A-Spot-

Fundraising –

History – Dottie Wyatt

Community Organization Reports: *Please limit reports to no more than 5 minutes*

If you are a representative of any Cradock Community Organization (for example: Boy Scouts, CBOA, Neighborhood Watch, Lion's Club Etc.) please feel free to use this time to stand, state your name, organization and give a report

Steve Carol – City Council Candidate

Jim Ellis – City Council Candidate

Old Business:

New Business:

Plans for 97 Afton (Women's Club)

Community Clean up Date April 26th (9:00a.m. meet in the square)

Up Coming Dates:

Mar: 18th Neighborhood Watch Meeting @ 7:00p.m. Cradock Baptist Church

Apr: 1st Civic League meeting @ 7:00p.m.

Adopt-A-Spot box available for donations. All donations will be used to beautify our Adopt-A-Spot, the front entrance to the community

Notes/ Questions